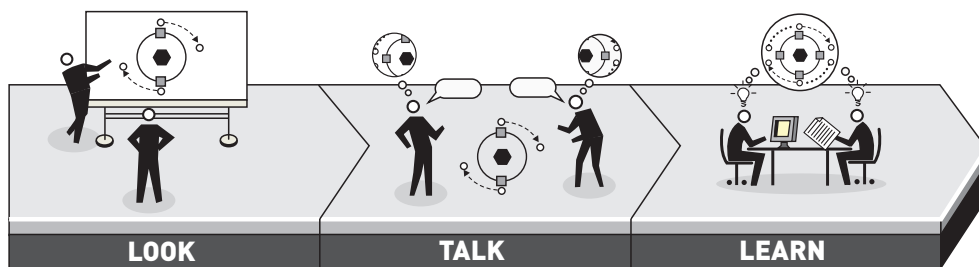


**Rigorous training in nine Graphic Organisers that will raise attainment in your classroom by making learning more accessible and meaningful.**



# GRAPHIC ORGANISERS **2**

PREVIOUSLY KNOWN AS **TOOLWISE**

ORGANISATION ISN'T EVERYTHING IN LEARNING. BUT IT IS BASIC. THIS COURSE TEACHES HOW TO DO IT SIMPLY.

## What you'll benefit

You will learn both how to apply Graphic Organisers to deepen each stage of the learning process and to integrate their use with other top strategies (in bold below) to:

- Make **teacher explanation** of complex concepts more effective (effect size 2.55)
- Capture talk, deepened understanding and record learning as part of **cooperative learning** exercises (effect size 0.74)
- Recall **prior learning** (effect size 0.75) and involve students in **goal setting** (effect size 1.21)
- Identify **similarities and differences** (also compare and contrast activities) between two or more concepts (effect size 1.32)
- Get students to create their own **diagrammatic representation** of their learning (effect size 1.24)
- Design **Manipulatives** where students sort cards of what they are learning into a meaningful structure (effect size 0.89).

You will also gain insights in how to use Graphic Organisers to plan, teach and assess learning skills in the new Primary curriculum and integrated cross-curricular Secondary curriculum.

## What you'll cover

- The four core dynamics of learning in all classrooms
- The four ways that thoughts and facts are organised
- How to kick start thinking with the Single Bubble
- How to expand on that thinking with a Cluster
- How to master compare and contrast with a Double Bubble
- How to identify themes of causes with a Fishbone Diagram
- How to link causes and effects with an Input-Output Diagram
- How to sequence events with a Flow Chart
- How to develop sequencing with an advanced Flow Bubble
- How to sift and organise with an Affinity Diagram
- How to categorise with a Model Map
- How to incorporate these tools into Cooperative Learning
- How to make Graphic Organisers a tool for formative assessment
- How to use Graphic Organisers for better dialogue
- How to turn Graphic Organisers into Manipulatives

